Amendments to the Claims:

This listing of claims will replace all prior versions and listings of claims in the instant application:

Listing of Claims:

1. (Currently Amended) A method for processing speech audio in a network connected client device comprising:

selecting a speech grammar for use in a speech recognition system in the network connected client device;

characterizing the selected speech grammar, <u>said characterizing</u> based upon <u>at</u> <u>least a size of said selected grammar and whether real-time feedback is required in said speech recognition system a pre-determined characterization embedded within the selected speech grammar, the pre-determined characterization specifying at least one of a predetermined complexity of the speech grammar and a preference for processing the speech grammar locally in the client device or remotely in a speech server; and,</u>

based on the pre-determined characterization characterizing of the selected speech grammar and a processing power of the network connected client device, determining whether to process the selected speech grammar locally in the network connected client device, or remotely in a speech server in the network.

whereby the selected grammar is processed locally in a low processing power network connected device if the selected grammar is at least one of a small size grammar and a grammar requiring real-time feedback.

2. (Original) The method of claim 1, wherein the selecting step comprises: establishing a communications session with a speech server; and,

querying said speech server for a speech grammar over said established communications session.

- 3. (Previously Presented) The method of claim 1, wherein the selecting step comprises:
 - establishing a communications session with a speech server; selecting a speech grammar stored in the network connected device; and, uploading the selected speech grammar to the speech server.
- 4. (Original) The method of claim 2, wherein said selecting step further comprises:

registering said speech grammar in said speech recognition system.

5. (Currently Amended) The method of claim 1, wherein said characterizing step comprises:

determining <u>a size of whether</u> said selected speech grammar—is a complex speech grammar and determining whether said selected speech grammar requires real-time feedback.

6. (Currently Amended) The method of claim 1, wherein said characterizing step comprises:

identifying in said <u>selected</u> speech grammar <u>said</u> <u>an embedded</u> pre-determined characterization.

- 7. (Currently Amended) The method of claim 6, wherein said pre-determined characterization specifies at least one of a size of said selected speech grammar and a feedback requirement of said selected speech grammar is a pre-determined complexity.
- 8. (Original) The method of claim 6, wherein said pre-determined characterization specifies a pre-determined preference for processing said speech grammar either locally or remotely.
- 9. (Original) The method of claim 8, wherein said pre-determined characterization further specifies a location of a server for remotely processing said speech grammar.
- 10. (Currently Amended) A network distributable speech grammar configured for distribution to network connected client devices comprising:
 - a speech grammar; and,
- a pre-determined characterization of said speech grammar embedded in said speech grammar, said pre-determined characterization specifying a pre-determined preference for processing said speech grammar either locally or remotely, wherein said pre-determined preference is based upon at least a size of said speech grammar, whether real-time feedback is required in a speech recognition system, and a processing power of a network connected client device,

whereby the speech grammar is processed locally in a low processing power network connected device if the speech grammar is at least one of a small size grammar and a grammar requiring real-time feedback.

11. (Cancelled) The network distributable speech grammar of claim 10, wherein said pre-determined characterization a pre-determined complexity.

12. (Cancelled)

- 13. (Currently Amended) The network distributable speech grammar of claim 10, wherein said pre-determined <u>preference</u> characterization further specifies a location of a server for remotely processing said speech grammar.
- 14. (Currently Amended) A machine readable storage, having stored thereon a computer program for processing speech audio in a network connected client device, said computer program having a plurality of code sections executable by a machine for causing the machine to perform the steps of:

selecting a speech grammar for use in a speech recognition system in the network connected client device;

characterizing the selected speech grammar, said characterization based upon at least a size of said selected grammar and whether real-time feedback is required in said speech recognition system a pre-determined characterization embedded within the selected speech grammar, the pre-determined characterization specifying at least one of a predetermined complexity of the speech grammar and a preference for processing the speech grammar locally in the client device or remotely in a speech server; and,

based on the pre-determined characterization of the selected speech grammar and a processing power of a network connected client device, determining whether to process the selected speech grammar locally in the network connected client device, or remotely in a speech server in the network,

whereby the selected grammar is processed locally in a low processing power network connected device if the selected grammar is at least one of a small size grammar and a grammar requiring real-time feedback.

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15. (Original) The machine readable storage of claim 14, wherein the selecting step comprises:

establishing a communications session with a speech server; and,

querying said speech server for a speech grammar over said established communications session.

16. (Previously Presented) The machine readable storage of claim 14, wherein the selecting step comprises:

establishing a communications session with a speech server; selecting a speech grammar stored in the network connected device; and, uploading the selected speech grammar to the speech server.

17. (Original) The machine readable storage of claim 15, wherein said selecting step further comprises:

registering said speech grammar in said speech recognition system.

18. (Currently Amended) The machine readable storage of claim 15, wherein said characterizing step comprises:

determining whether a size of said selected speech grammar is a complex speech grammar and determining whether said selected speech grammar requires real-time feedback.

19. (Currently Amended) The machine readable storage of claim 15, wherein said characterizing step comprises:

identifying in said <u>selected</u> speech grammar—<u>said</u> <u>an embedded</u> pre-determined characterization.

- 20. (Currently Amended) The machine readable storage of claim 19, wherein said pre-determined characterization is a pre-determined complexity specifies at least one of a size of said selected speech grammar and a feedback requirement of said selected speech grammar.
- 21. (Original) The machine readable storage of claim 19, wherein said predetermined characterization specifies a pre-determined preference for processing said speech grammar either locally or remotely.
- 22. (Original) The machine readable storage of claim 21, wherein said predetermined characterization further specifies a location of a server for remotely processing said speech grammar.
- 23. (Currently Amended) A method for processing speech audio in a network connected client device comprising:

selecting a speech grammar for use in a speech recognition system in the network connected client device;

characterizing the selected speech grammar, the characterizing based upon a predetermined characterization specifying at least of a size of said selected speech grammar and whether real-time feedback is required; a predefined processing complexity of the speech grammar, and

determining whether the complexity exceeds a predetermined threshold processing capability of the network connected client device; and,

processing the speech grammar <u>locally in a low processing capability network</u> connected device if the selected grammar is at least one of a small size grammar and a

grammar requiring real-time feedback remotely in a speech server in the network if the

predefined processing complexity exceeds the predetermined threshold.

24. (Currently Amended) A method for processing speech audio in a network

connected client device comprising:

selecting a speech grammar for use in a speech recognition system in the network

connected client device;

identifying a processing preference based upon a predetermined characterization

embedded in said in the speech grammar, said predetermined characterization specifying

a predetermined complexity of the speech grammar relative to processing resources of the

network connected client device, wherein said complexity is based on at least one of a

size of the selected grammar and whether real-time feedback is required; and,

determining whether to process the speech grammar locally in the network

connected client device or remotely in a speech server in the network based on the

predetermined preference specified by the predetermined characterization and a

processing power of the network connected client device,

whereby the selected grammar is processed locally in a low processing power

network connected device if the selected grammar is at least one of a small size grammar

and a grammar requiring real-time feedback.

25. (Previously Presented) The method of Claim 24, wherein the processing

preference specifies a location of the speech server for remotely processing the speech

grammar.

8